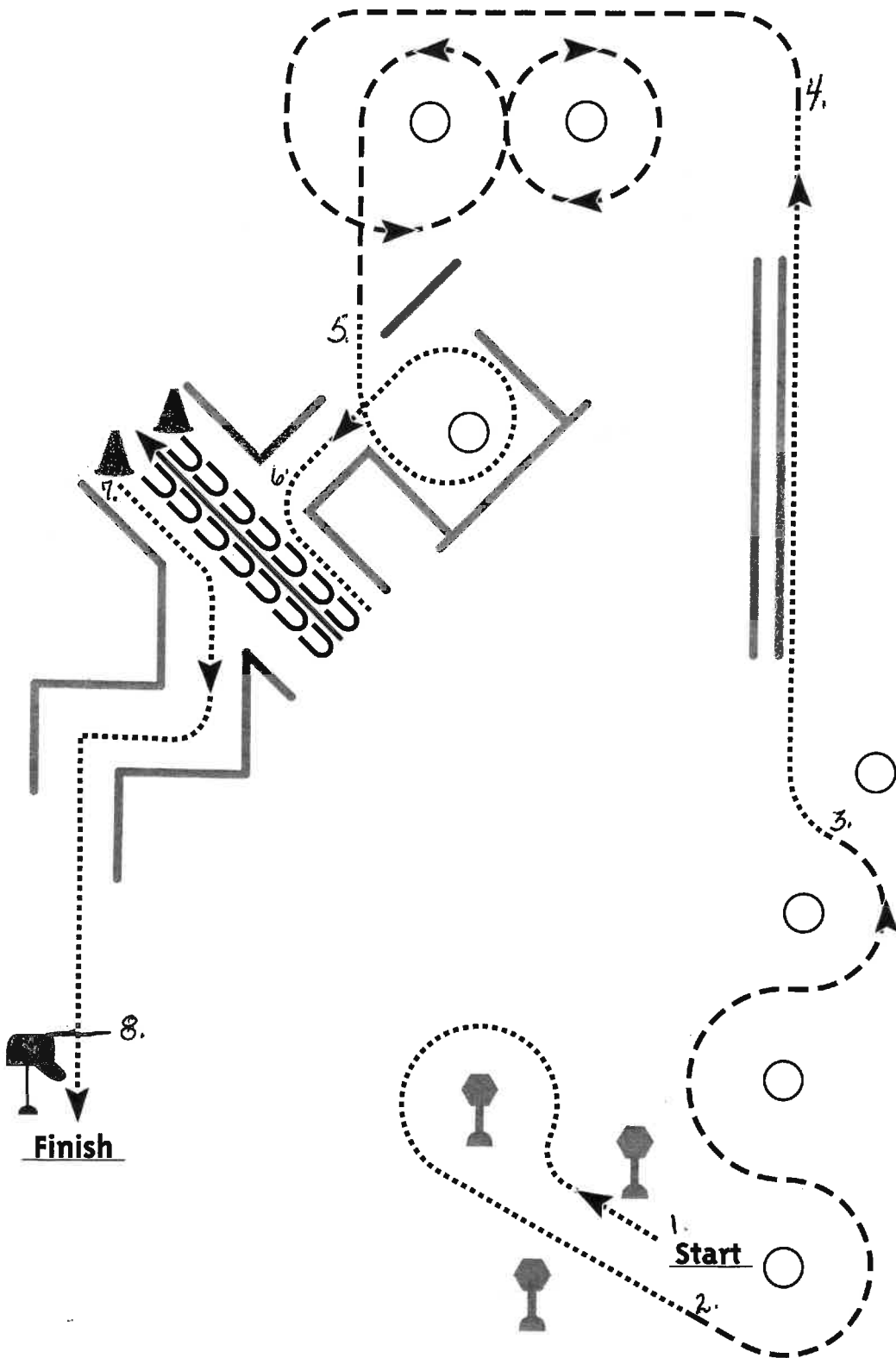


# UTILITY DRIVING

1. Walk around **MARKERS**.
2. Jog thru serpentine.
3. Ride thru the straight and narrow with the left wheel between the lines.
4. Execute the road gate then slow down to a park gate, then jog figure-8 around markers.
5. Walk around marker in box to the left.
6. Walk and get lined up, back into chute, back between cones.
7. Walk thru double "L"
8. Stop at mail box, open and close mail box.



Walk	.....
Jog/Trot	-----
Lope/Canter	=====
Extended Trot	-----
Leg Yield	
Hand Gallop	.....
Change Lead	≠
Gate	/
Back	← ← ←
Judge	ⓐ
Marker	○
Sidepass	← ← ←